TEAMWORK/CHARACTER INTERACTION WORKSHEET

Character A:_____   Character B: _____

Co-operative Characters		
Positive Traits of Character A:	Negative Traits of Character B:	Ways they help one another:
Positive Traits of Character B:	Negative Traits of Character A:	Ways they help one another:

- Try to pick between four and six positive traits for each character. Good traits will indicate something of the characters identity (imaginative, eccentric…), their morality (loyalty, kindness…), the way they achieve their goals (ambition, determination…) and the way they interact with others (charismatic, funny, introverted…).
- One or two negative traits is usually enough to create a compellingly flawed character without them becoming overwhelmingly annoying. Use the categories above as a starting point if you feel stuck (obsessive, cruel, aggressive, boorish…).
- For characters to interact positively or work together to achieve a common goal, some of the negative traits of each character should be countacted by the positive of the other. If Character A has poor-time keeping skills, an enthusiastic Character B may hurry them along, helping them to avoid being late.

Teamwork/Character Interaction Worksheet

Character A: _____   Character B: _____

Conflicting Characters		
Positive Traits of Character A:	Negative Traits of Character B:	Ways they hinder one another:
Positive Traits of Character B:	Negative Traits of Character A:	Ways they hinder one another:

- For characters to conflict, it helps to give them traits that hamper one another's progress. For example, a studious character may conflict with one who is lazy if they are forced to work together.
- The two sets of positive/negative traits can conflict as well. An obedient character and an independent character may conflict when given a set of rules to follow. If two negative traits conflict, the characters could end up dragging each other down – for example, an addictive character and an obsessive charcter could push each other further into a pattern of destructive behaviour.